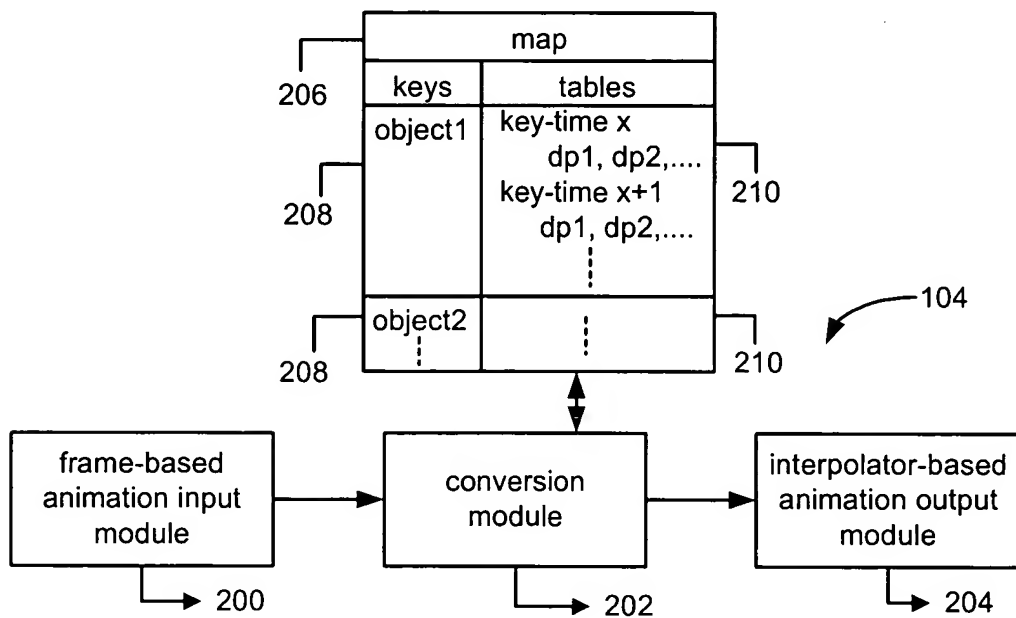
**FIG. 1****FIG. 2**

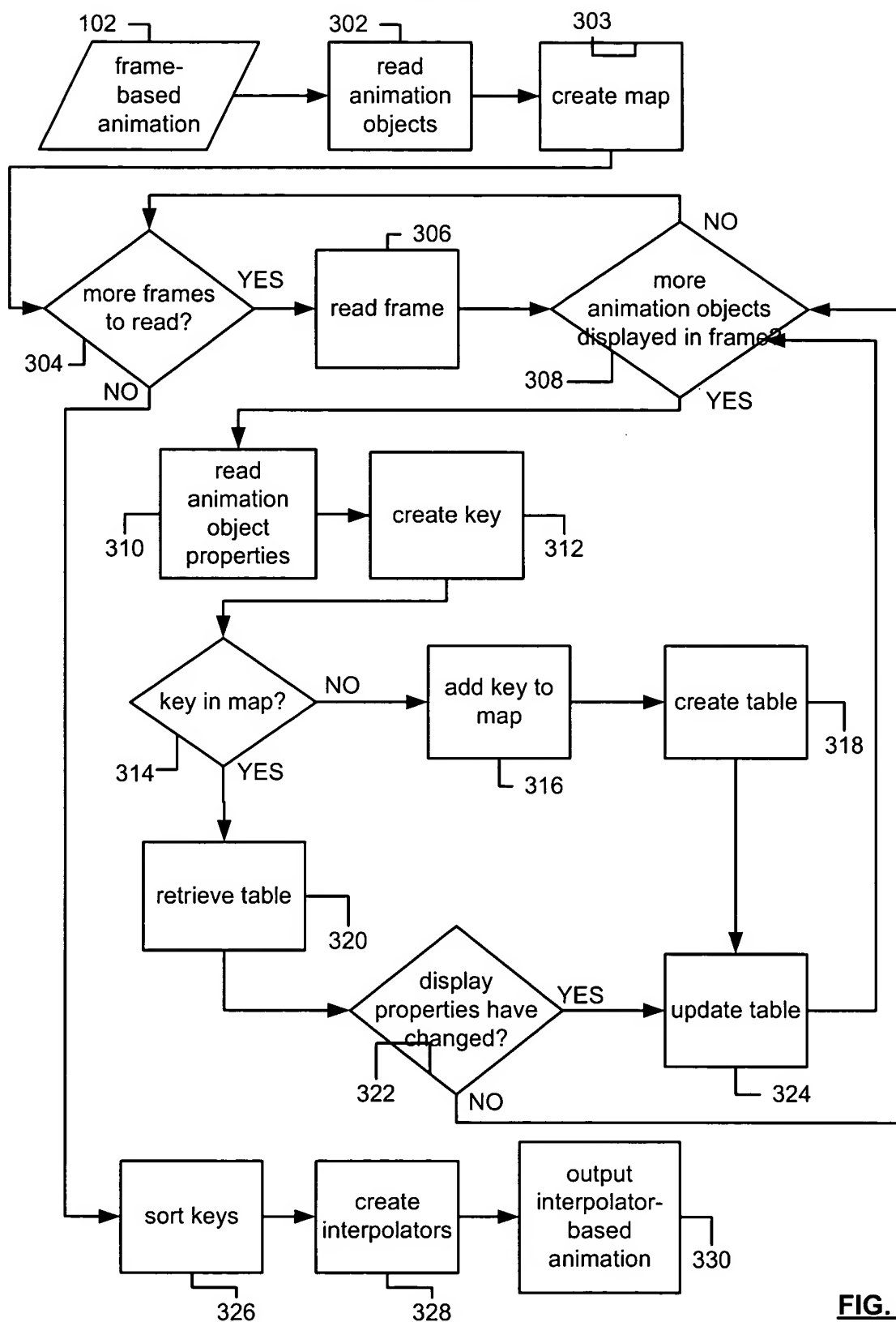
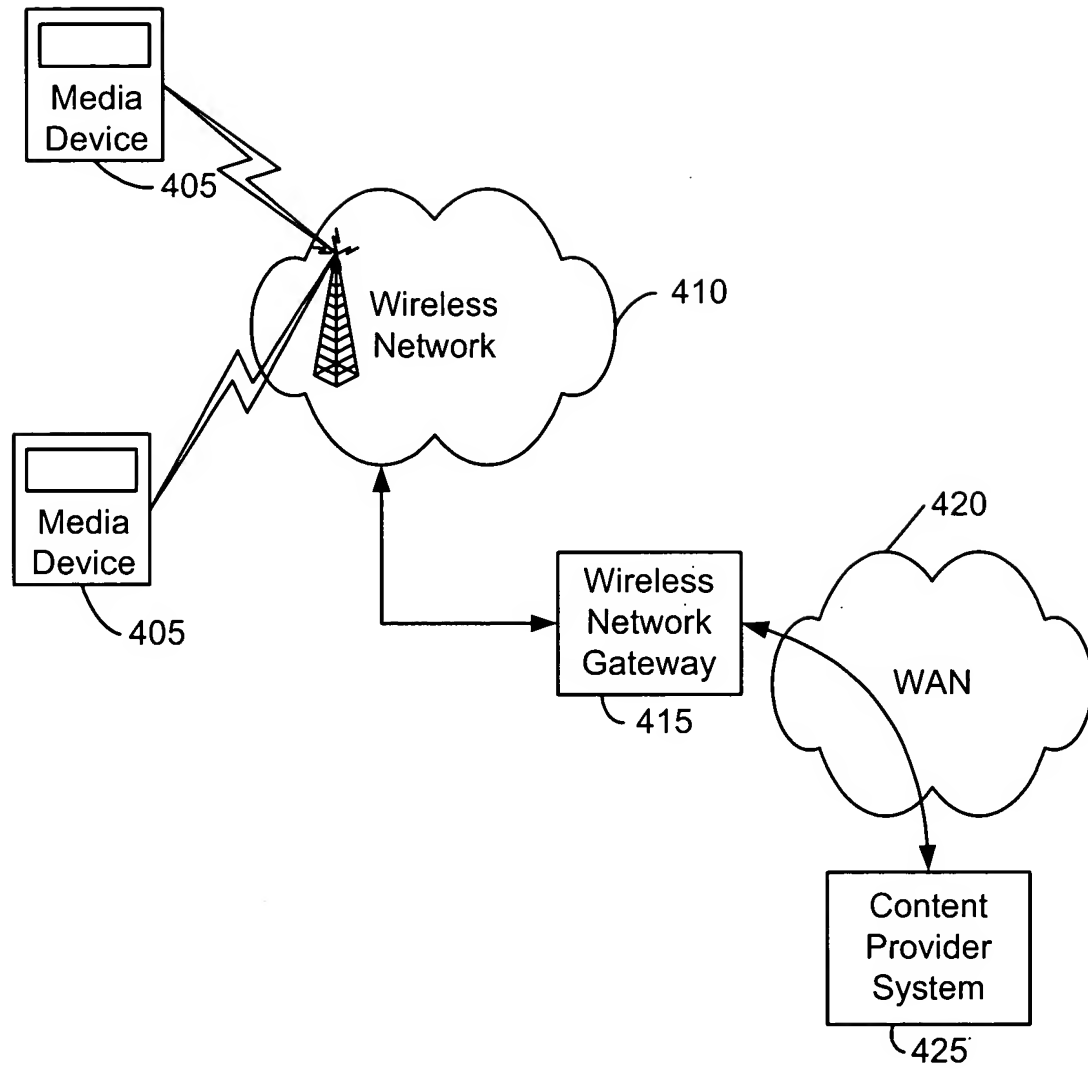
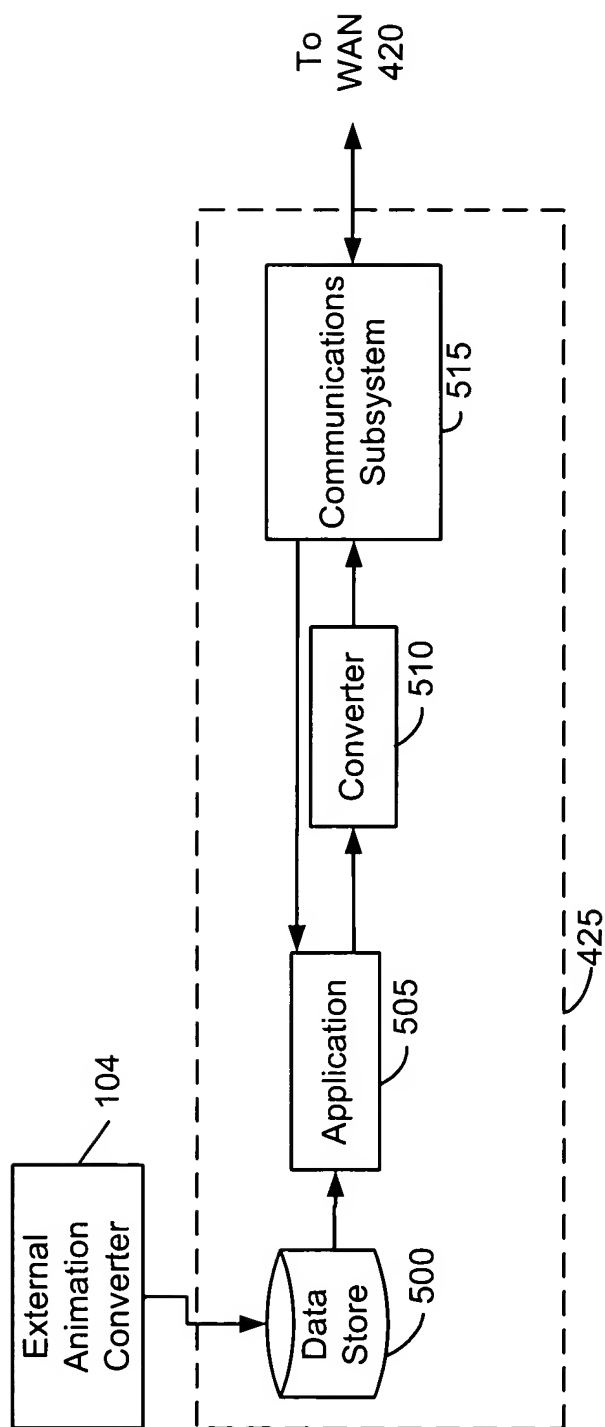
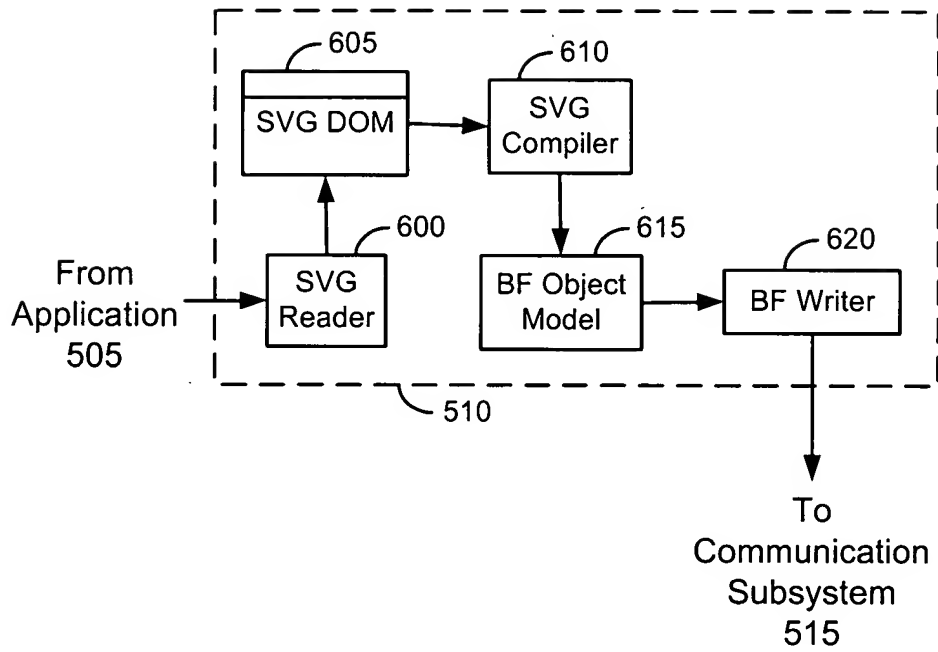


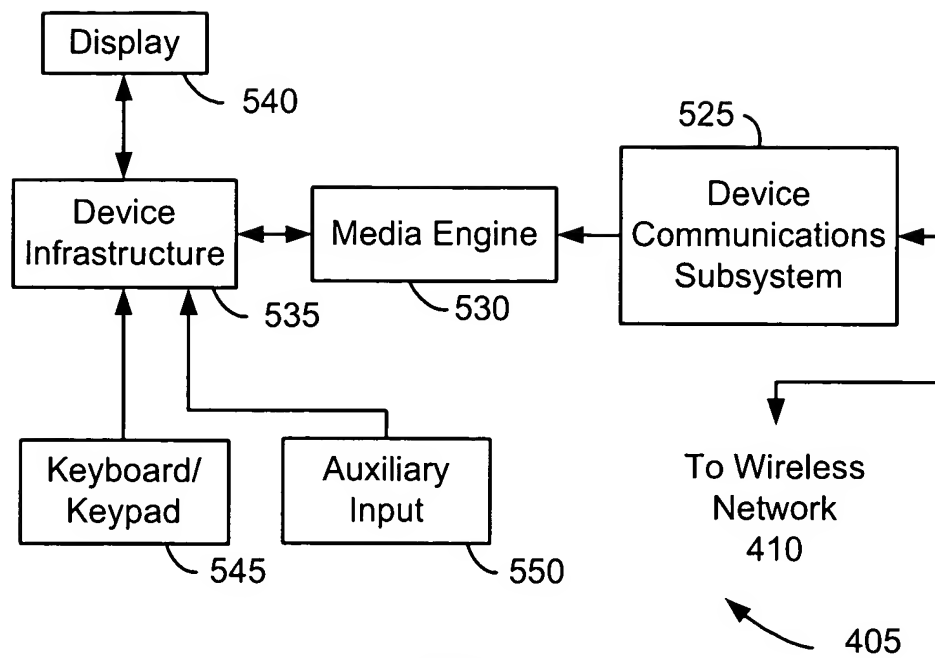
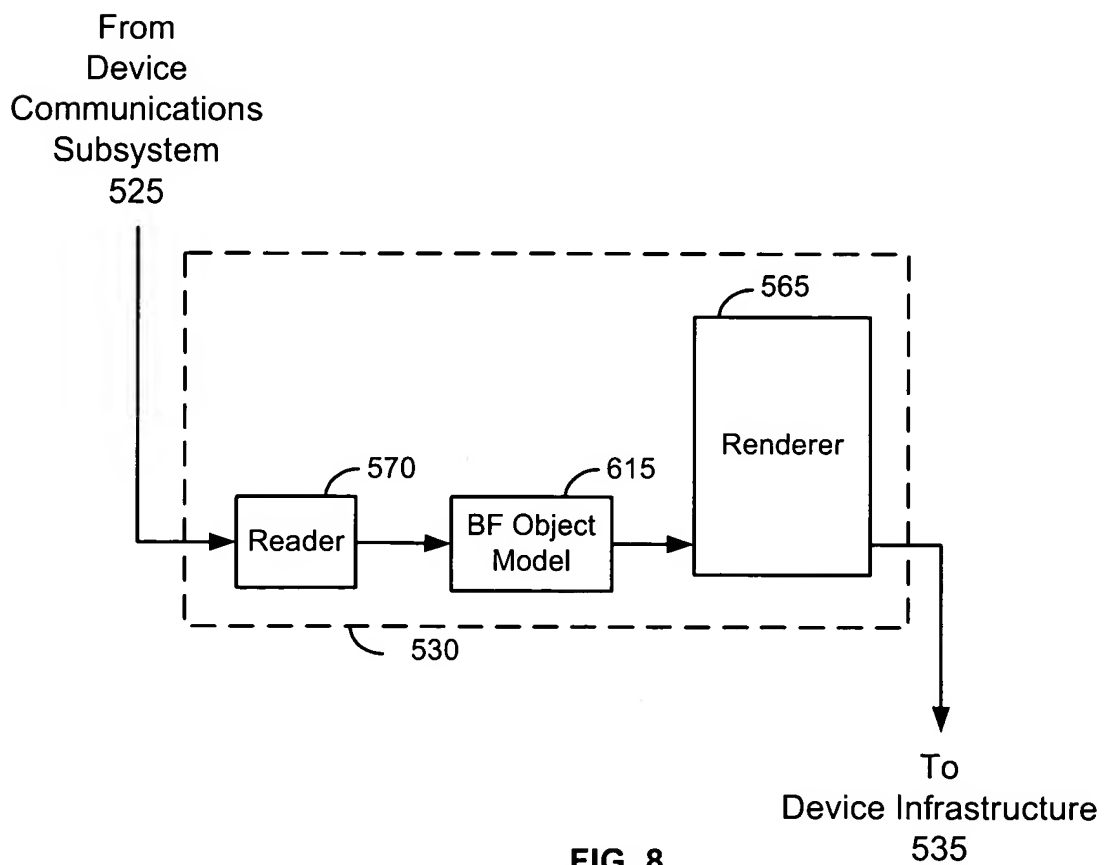
FIG. 3

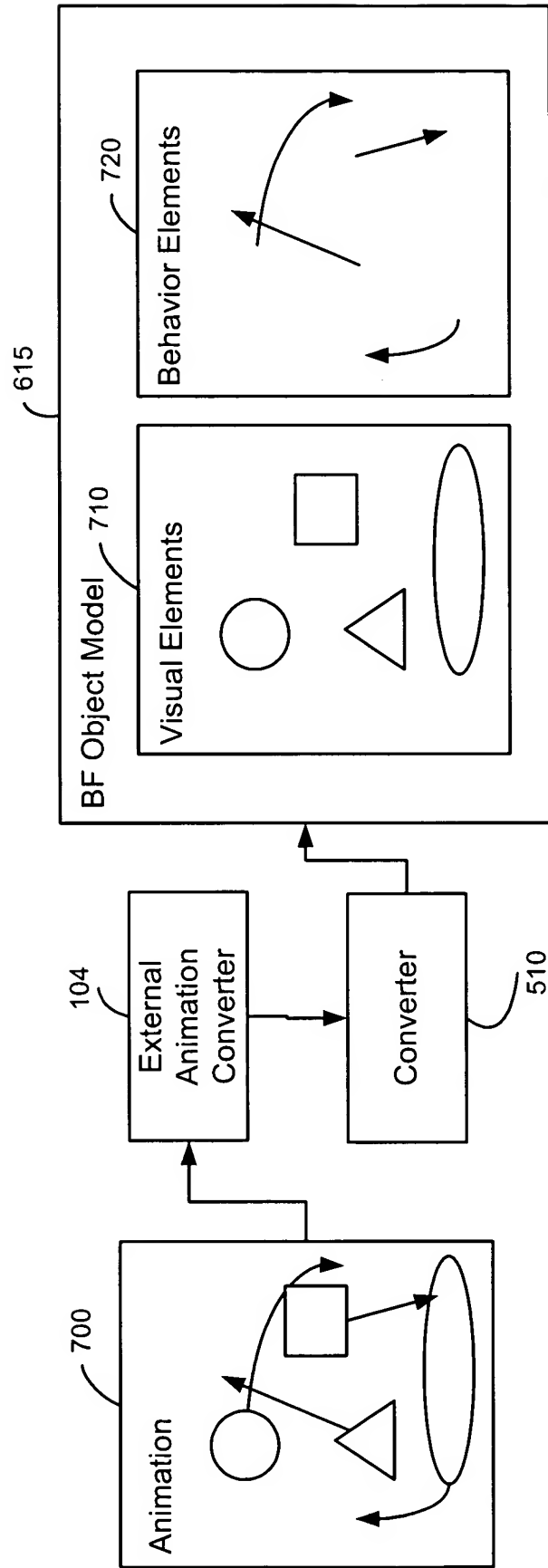
**FIG. 4**



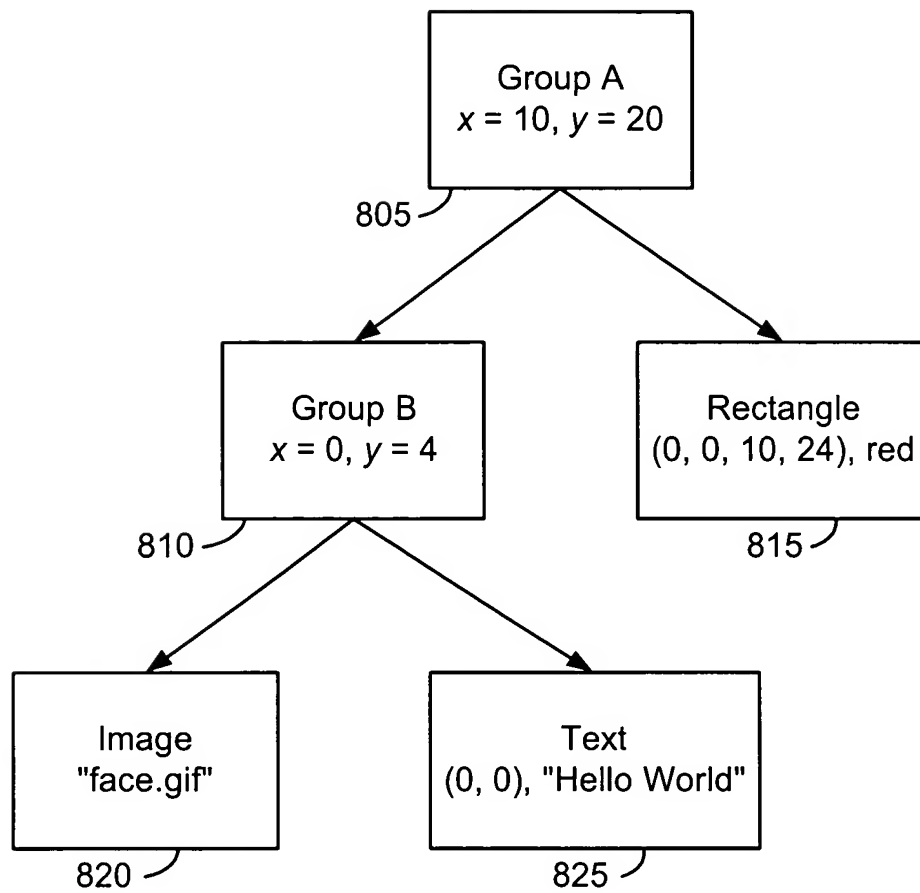
**FIG. 5**

**FIG. 6**

**FIG. 7****FIG. 8**



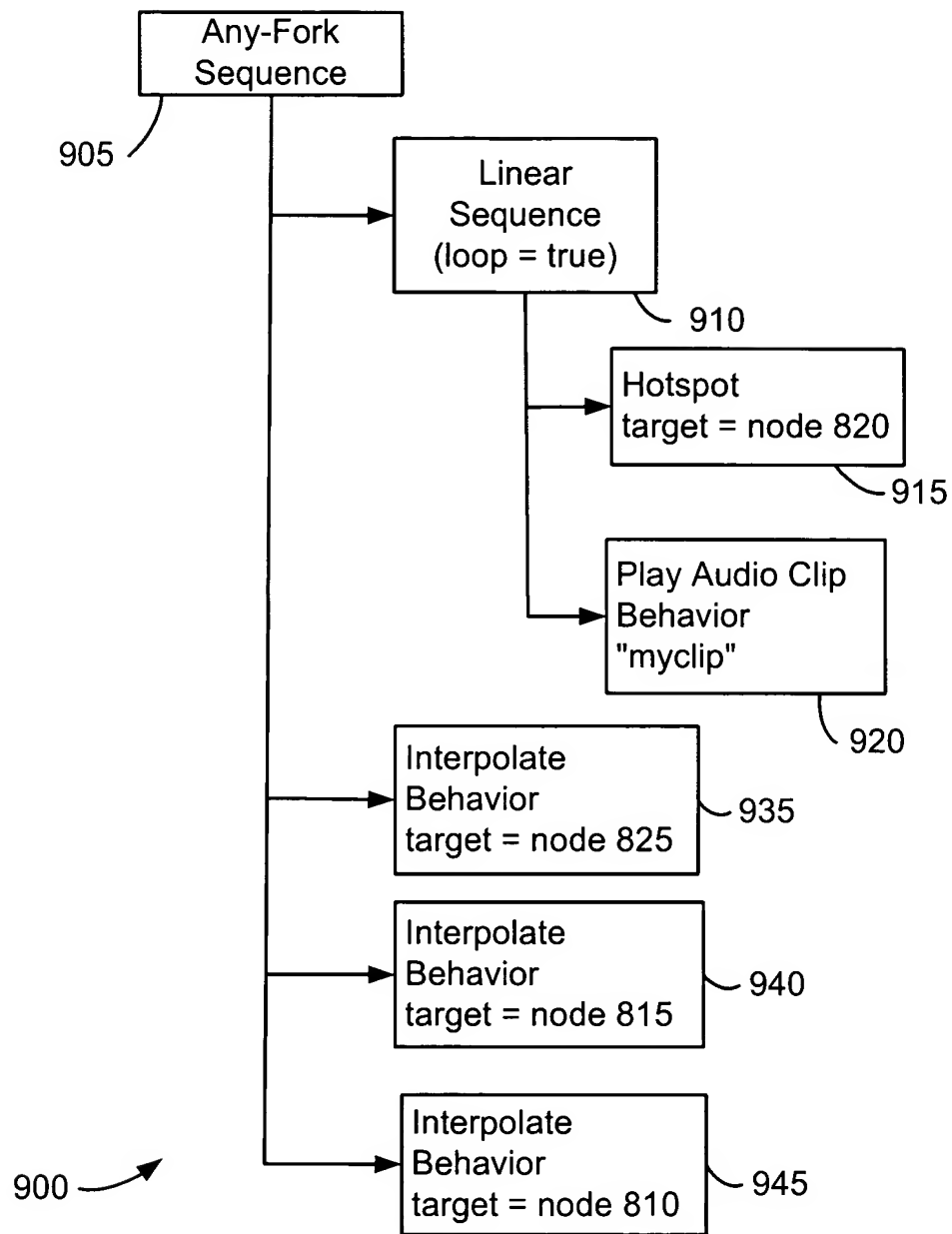
**FIG. 9**



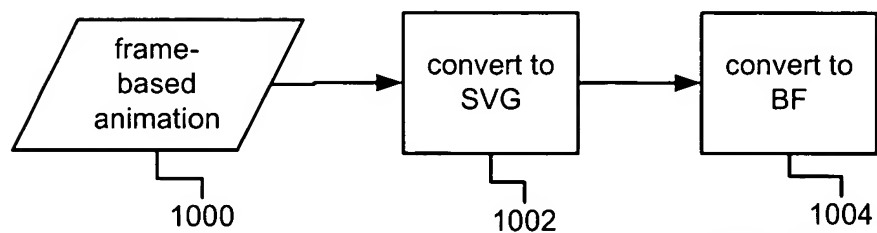
800

**FIG. 10**

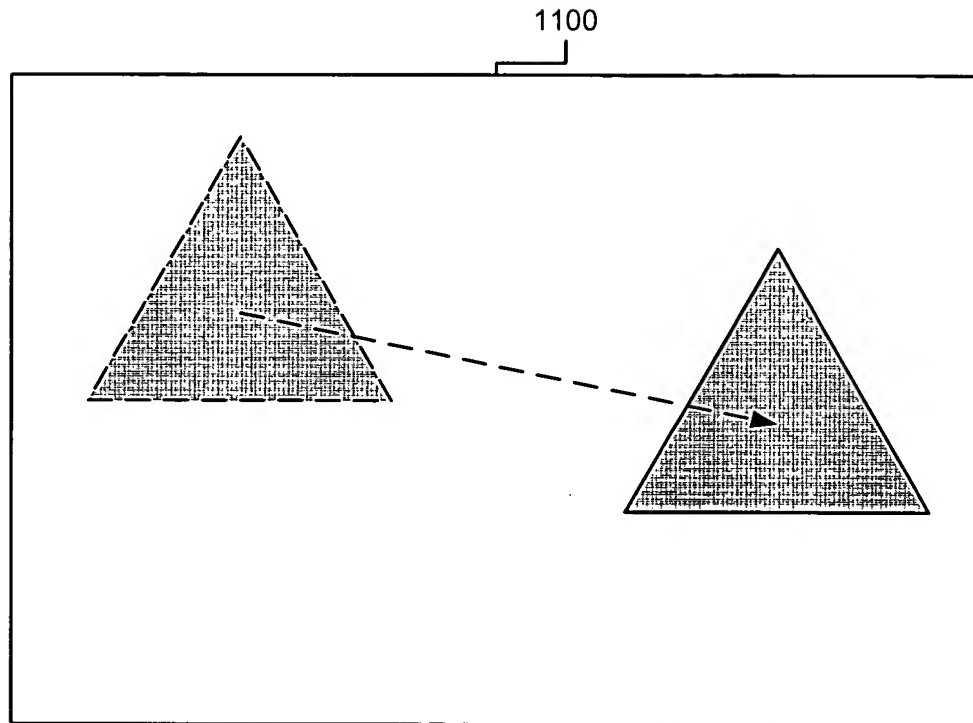




**FIG. 11**



**FIG. 12**



```
tellTarget ("A") {  
    play ();  
}
```

1102

**FIG. 13**

```

<svg
  width="120.0"
  height="130.0">

  <!-- Background rectangle -->
  <rect
    x="0.0"
    y="0.0"
    width="120.0"
    height="130.0"
    fill="rgb(255,255,255)/>

    106 { <path
      fill="rgb(0,0,255)"
      stroke="rgb(0,0,0)"
      stroke-width="1.0"
      stroke-linecap="round"
      stroke-linejoin="round"
      d="M20.0 0.0L0.0 30.0L40.0 30.0L20.0 0.0">

      120 { <animateTransform
        begin="0.5"
        attributeName="transform"
        dur="1s"
        type="translate"
        keyTimes="0; 0.1; 0.2; 0.3; 0.4; 0.5; 0.6; 0.7; 0.8; 0.9; 1.0"
        values="0.0 0.0; 5.0 1.0; 10.0 2.0; 15.0 3.0; 20.0 4.0; 25.0
        5.0; 30.0 6.0; 35.0 7.0; 40.0 8.0; 45.0 9.0; 50.0 10.0"
        fill="freeze"/>
      </path>
    </svg>

```

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**FIG. 13 (continued)**

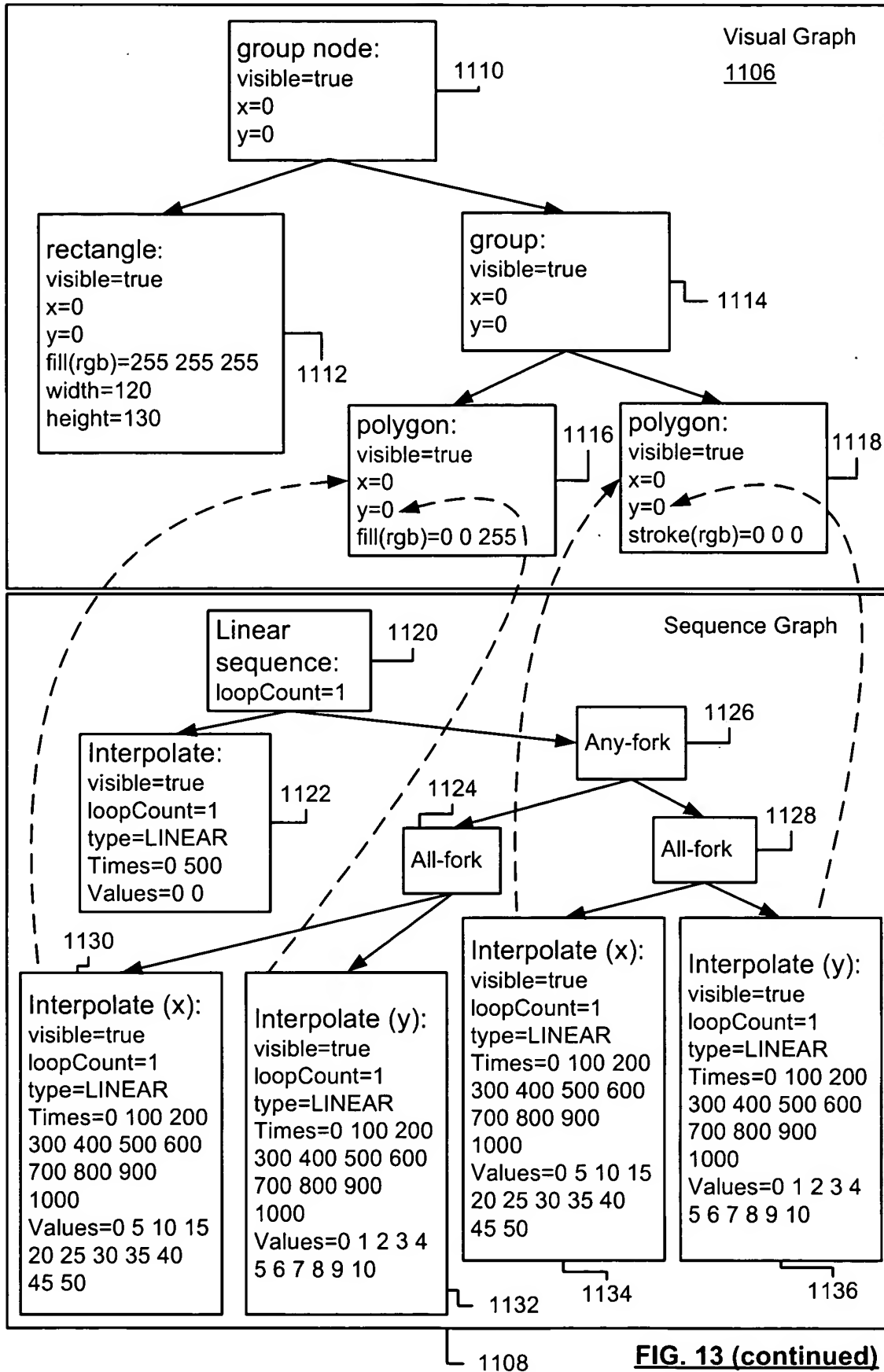
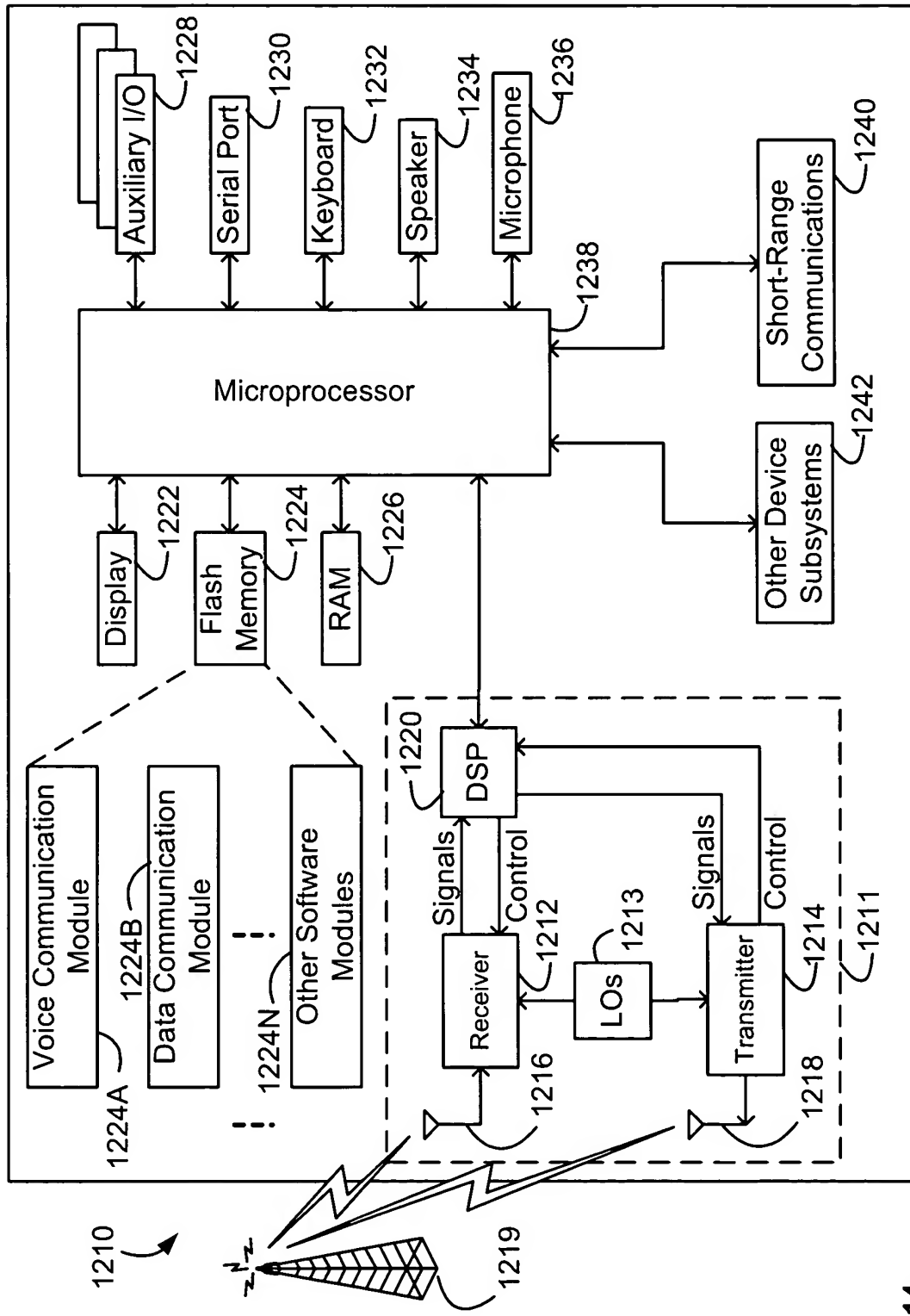


FIG. 13 (continued)



**FIG. 14**